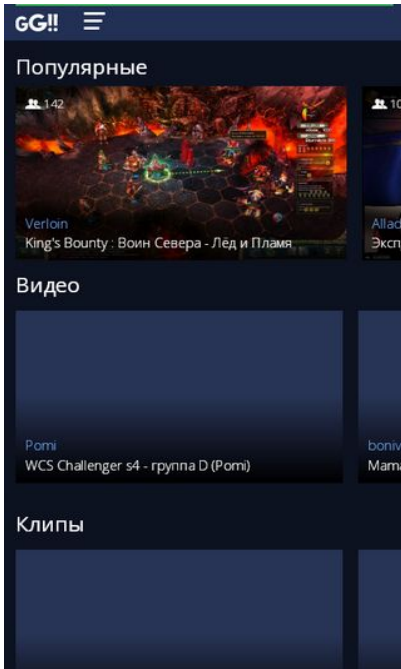


PageSpeed Insights

Mobile



64 / 100 Speed

Should Fix:

Leverage browser caching

Setting an expiry date or a maximum age in the HTTP headers for static resources instructs the browser to load previously downloaded resources from local disk rather than over the network.

[Leverage browser caching](#) for the following cacheable resources:

- https://hls.goodgame.ru/previews/1038_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/1168_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/132486_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/15365_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/24477_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/28885_240.jpg (60 seconds)

Mobile

- https://hls.goodgame.ru/previews/45507_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/46071_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/60096_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/1711_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/18605_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/27352_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/32120_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/4429_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/55600_240.jpg (2 minutes)
- <https://mc.yandex.ru/metrika/advert.gif> (60 minutes)
- <https://mc.yandex.ru/metrika/watch.js> (60 minutes)
- <https://yastatic.net/pcode/adfox/loader.js> (60 minutes)
- <https://ssl.google-analytics.com/ga.js> (2 hours)

Eliminate render-blocking JavaScript and CSS in above-the-fold content

Your page has 1 blocking script resources. This causes a delay in rendering your page.

None of the above-the-fold content on your page could be rendered without waiting for the following resources to load. Try to defer or asynchronously load blocking resources, or inline the critical portions of those resources directly in the HTML.

[Remove render-blocking JavaScript:](#)

- <https://yastatic.net/pcode/adfox/loader.js>

Consider Fixing:

Mobile

Minify JavaScript

Compacting JavaScript code can save many bytes of data and speed up downloading, parsing, and execution time.

[Minify JavaScript](#) for the following resources to reduce their size by 54.9KiB (36% reduction).

- Minifying <https://static.goodgame.ru/js/libraries/jquery-1.11.2.js> could save 41.7KiB (50% reduction) after compression.
- Minifying <https://static.goodgame.ru/js/libraries/addhtml.js?v=0225> could save 13.2KiB (19% reduction) after compression.



7 Passed Rules

Avoid landing page redirects

Your page has no redirects. Learn more about [avoiding landing page redirects](#).

Enable compression

You have compression enabled. Learn more about [enabling compression](#).

Reduce server response time

Your server responded quickly. Learn more about [server response time optimization](#).

Minify CSS

Your CSS is minified. Learn more about [minifying CSS](#).

Minify HTML

Mobile

Your HTML is minified. Learn more about [minifying HTML](#).

Optimize images

Your images are optimized. Learn more about [optimizing images](#).

Prioritize visible content

You have the above-the-fold content properly prioritized. Learn more about [prioritizing visible content](#).

100 / 100 User Experience



5 Passed Rules

Avoid plugins

Your page does not appear to use plugins, which would prevent content from being usable on many platforms. Learn more about the importance of [avoiding plugins](#).

Configure the viewport

Your page specifies a viewport matching the device's size, which allows it to render properly on all devices. Learn more about [configuring viewports](#).

Size content to viewport

The contents of your page fit within the viewport. Learn more about [sizing content to the viewport](#).

Size tap targets appropriately

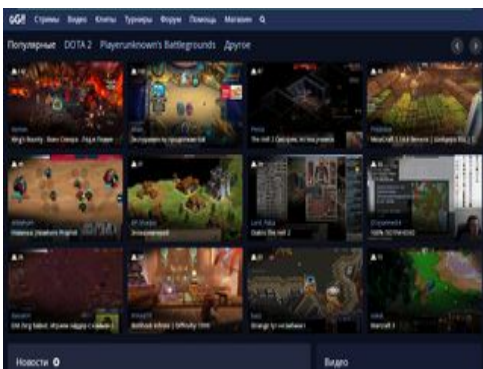
All of your page's links/buttons are large enough for a user to easily tap on a touchscreen. Learn more about [sizing tap targets appropriately](#).

Mobile

Use legible font sizes

The text on your page is legible. Learn more about [using legible font sizes](#).

Desktop



75 / 100 Speed

! Should Fix:

Eliminate render-blocking JavaScript and CSS in above-the-fold content

Your page has 2 blocking script resources and 3 blocking CSS resources. This causes a delay in rendering your page.

None of the above-the-fold content on your page could be rendered without waiting for the following resources to load. Try to defer or asynchronously load blocking resources, or inline the critical portions of those resources directly in the HTML.

[Remove render-blocking JavaScript:](#)

- <https://yastatic.net/pcode/adfox/loader.js>
- <https://static.goodgame.ru/js/libraries/jquery-1.11.2.js>

[Optimize CSS Delivery](#) of the following:

Desktop

- <https://static.goodgame.ru/css/compiled/style-new.css?ts6bxa>
- <https://static.goodgame.ru/css/compiled/fonts.css?ts6bwr>
- <https://goodgame.ru/css/compiled/mobile.css?ver=1>



Consider Fixing:

Leverage browser caching

Setting an expiry date or a maximum age in the HTTP headers for static resources instructs the browser to load previously downloaded resources from local disk rather than over the network.

[Leverage browser caching](#) for the following cacheable resources:

- https://hls.goodgame.ru/previews/1038_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/1168_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/132486_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/1711_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/18605_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/27352_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/28885_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/46071_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/55600_240.jpg (60 seconds)
- https://hls.goodgame.ru/previews/15365_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/24477_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/32120_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/4429_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/45507_240.jpg (2 minutes)
- https://hls.goodgame.ru/previews/60096_240.jpg (2 minutes)
- <https://mc.yandex.ru/metrika/advert.gif> (60 minutes)

Desktop

- <https://mc.yandex.ru/metrika/watch.js> (60 minutes)
- <https://yastatic.net/pcode/adfox/loader.js> (60 minutes)
- <https://ssl.google-analytics.com/ga.js> (2 hours)

Minify JavaScript

Compacting JavaScript code can save many bytes of data and speed up downloading, parsing, and execution time.

[Minify JavaScript](#) for the following resources to reduce their size by 54.9KiB (36% reduction).

- Minifying <https://static.goodgame.ru/js/libraries/jquery-1.11.2.js> could save 41.7KiB (50% reduction) after compression.
- Minifying <https://static.goodgame.ru/js/libraries/addhtml.js?v=0225> could save 13.2KiB (19% reduction) after compression.

Optimize images

Properly formatting and compressing images can save many bytes of data.

[Optimize the following images](#) to reduce their size by 38.1KiB (37% reduction).

- Compressing https://static.goodgame.ru/files/logotypes/cp_8270_ecPM_cup.jpg could save 26.5KiB (65% reduction).
- Compressing https://static.goodgame.ru/files/logotypes/cp_8227_U7Kg_cup.png could save 9.8KiB (20% reduction).
- Compressing https://static.goodgame.ru/files/logotypes/cp_8110_9kEc_cup.jpg could save 1.8KiB (12% reduction).

Desktop



6 Passed Rules

Avoid landing page redirects

Your page has no redirects. Learn more about [avoiding landing page redirects](#).

Enable compression

You have compression enabled. Learn more about [enabling compression](#).

Reduce server response time

Your server responded quickly. Learn more about [server response time optimization](#).

Minify CSS

Your CSS is minified. Learn more about [minifying CSS](#).

Minify HTML

Your HTML is minified. Learn more about [minifying HTML](#).

Prioritize visible content

You have the above-the-fold content properly prioritized. Learn more about [prioritizing visible content](#).